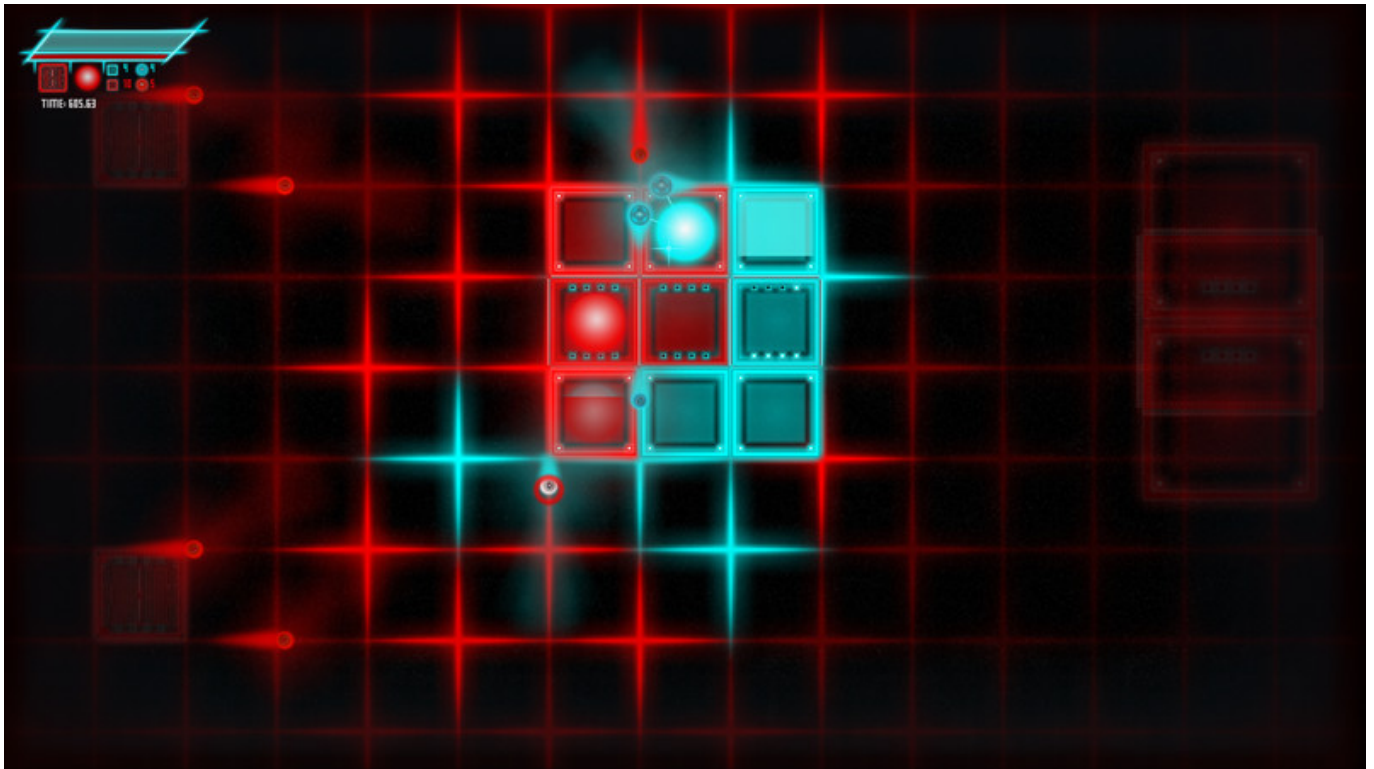

Sakura Sadist Cheat Code For Ps3



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About This Game



Music student Azusa is completely obsessed with the campus queen, Matsubara Mamiko, and for good reason. Mamiko is beautiful, intelligent, compassionate... and completely out of Azusa's league!

Azusa has long since resigned herself to the cold, hard reality that Mamiko will never return her feelings, and she's fine with it!

At least, that's what she tells herself – until she receives a text message one night from the mysterious 'Venus'. Word around the campus is that Venus can use her perplexing powers to bring any two people together, irregardless of how incompatible they may seem. Before Venus will help Azusa, however, our heroine needs to prove her unyielding affection towards her crush.

And how is Azusa going to do that...?

She has to take a candid photograph of Mamiko's panties, of course!

Will Azusa succumb to Venus' devilish temptations? Will Mamiko ever fall in love with her? Or are the rumors surrounding Venus complete and utter nonsense?

No matter what happens, Azusa's bound to have an exciting semester filled with intrigue, deception, and up-skirt photography!



The heroine of the story. Azusa may be a student at the prestigious Victoria Academy of Music, but she doesn't take her studies seriously. She would far rather stare at the cute girls in her local maid café than practice the cello.

Azusa's father is incredibly famous in the world of classical music, and Azusa has a lot to live up to. The professors at her university constantly compare Azusa to her father, much to our heroine's chagrin, and she'd really rather be judged on her own merits than those of her father's.

Unfortunately, Azusa's only positive qualities are her exuberant energy and her unerring optimism.



Azusa's childhood friend. Mari – or 'Marilyn' - has stood by Azusa's side through thick and thin. Mari routinely waking Azusa up in the mornings, reminds her about impending deadlines, and helps Azusa study in the university library.

Despite everything Mari does for Azusa, Azusa regards her as a bit of a nag, and wishes she would just lighten up a little.



The object of Azusa's affections, and the most beautiful girl on the school campus. Mamiko is something of a musical genius, who can play the piano, the clarinet, and the harp, but she never boasts about her great accomplishments.

All the girls in the Victoria Academy want to be like Mamiko, all the boys wish she was their girlfriend, and vice versa. Unfortunately, Mamiko is simply too perfect, and most people are intimidated by her goddess-like demeanour.

Though Mamiko has a large number of fans, she doesn't have many friends...

That is, until Azusa begins to pursue her.

Features:

- join Azusa on her love quest
- available in English and in Chinese
- enjoy a cute and funny visual novel
- small choices influence your ending

Title: Sakura Sadist
Genre: Simulation
Developer:
Winged Cloud
Publisher:
Winged Cloud
Release Date: 25 May, 2018

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English,Simplified Chinese







SPACE >>

Awesome solitaire game. The more levels you open up, you unlock bonus games like Mahjong and other solitaire games. Well worth the price. Two thumbs way up. I love the Valentine theme of the game.. Edited Review:

As much as i had initially enjoyed this game, it got boring pretty fast. Unfortunately, the game has been abandoned for a few months now, which is a shame as it had potential to be really good, I would not suggest buying this, it's really not worth even the 3\$ price.. won't play

. I've played RO since 2000, but only discovered that it was in steam a few months ago. The steam version itself is ok... Not the best definately not, but not the worst either. It is a pixel-ish game. So if graphics are a big thing for you, RO is not for you. RO is possibly one of my favorite RPGs of all time. Not just from nostalgia alone, but there are certain decisions Gravity made that was just amazing. Here are some of them:

-You don't have to chose your class immediately.

-- it's a small design factor since you do go to a class system, but having the player wait till lvl 10 to get a class makes all that grinding a bit better. You grind in every RPG, but knowing that that grind can really change your character progression in a more significant way than just a few skills and attributes for your already established class.

-Player to player trade is encouraged with the merchant class

-- This is a big factor to me since it gives all that dead space worth something. Most MMORPGs have this grand city, with only 30-40% actually relevant. Having a AH does make trading simpler, but less exciting in my opinion. Since selling your stuff to another player is best with the merchant class, most guilds have at least one, and most players have at least one character that is a merchant, and you kinda do it with a stall in the city street, and since you dont want to be an a\$\$ the city streets have more purpose than simple pathways.

RO is beyond its peak. I can say that out loud, but theres no doubt it is a great MMORPG. I wish there are more games like RO.. My GPU burn when i start this game. Vsync not working in thins game..... I enjoyed this, it was challenging, to say the least. I had to use walkthrough many times, since I just wanted to continue futher. The story was interesting, but some of the quizzes were too hard and annoying to pass.. If you don't have access to a controler, I would not purchase this game. The keyboard controls are annoying and cannot be rebound, which is annoying when all of the gameplay focuses on quick reactions.. Why is this a thing

This was a hot mess when it first came out and even a long time after release. It is a true gem now and would be even better if you could pilot other ships. Really it would be better than X 4 if you could pilot other ships.. Started the game wanting to play as a xenophile empire and explore the wonders of the galaxy and expand my borders through friendly diplomacy, 400 years into the future and my empire sends thousands of ships daily to the meat grinder fighting in an endless war on all sides against filthy xeno scum, eldritch horrors from beyond the void and even \u2665\u2665\u2665\u2665ing space skynet terminators.

Started out as the Federation from startrek but ended up as the Imperium of man from warhammer 40k.. Game is broken - interface does not fit as it should and when you click buttons it clicks the button beneath because it doesn't fit.. Sorry to say, but this is one of those cheap "horror games".

For reasons unknown, you wake up on a misty island.

There's a note for you, letting you know that the person who wrote it (your... wife?), cba waiting for you there any longer.

Following the road, you can spot nearby wooden houses and also someone else walking the very same road.

Could this be the person who wrote you that note?

You walk up to them. And...

... SLASH!!

Suddenly you have an axe attached to your chest.

This, not so friendly, lumberjack was most likely not the note writer.

Especially considering the textile sack they've got pulled down over their head, which you don't see until they've grabbed you.

What kind of psychotic killer walks on the roads instead of hiding in the shadows, lurking behind bushes and trees?

Would have been neat had somebody warned me about these "road walkers".

Not what you would expect from a horror game.. love the hero

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